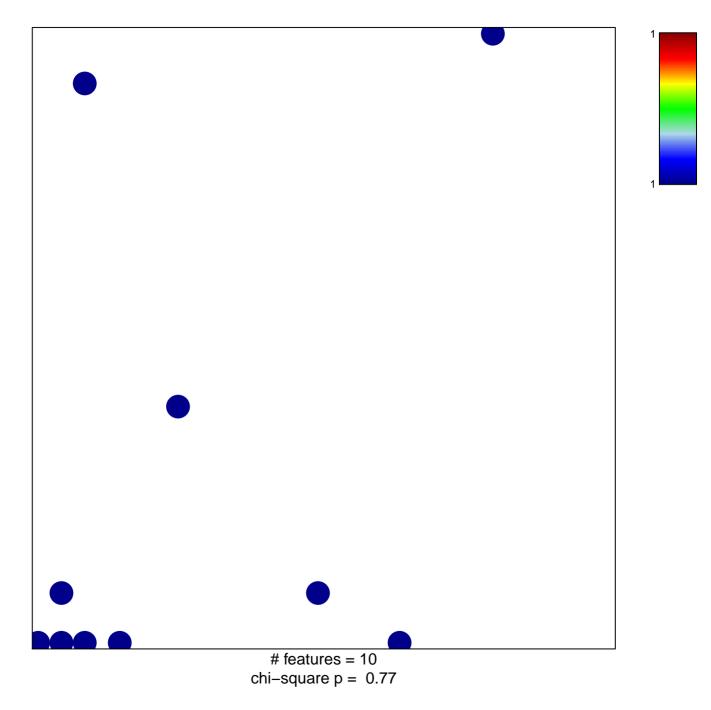
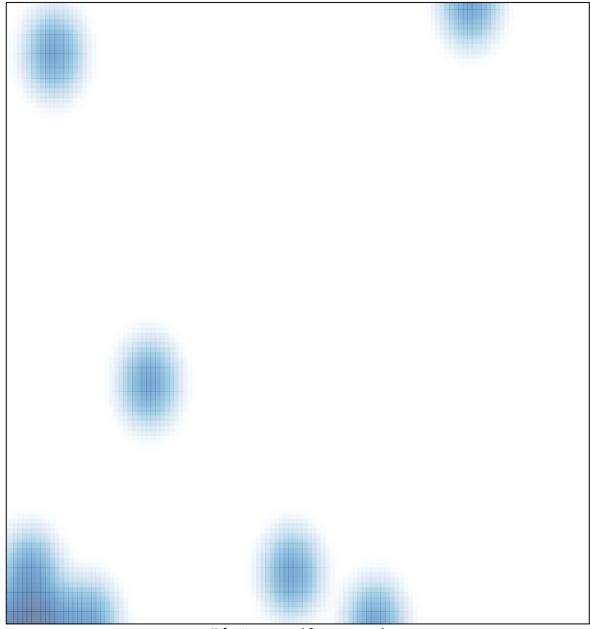
## WOOD\_EBV\_EBNA1\_TARGETS\_DN



## WOOD\_EBV\_EBNA1\_TARGETS\_DN



# features = 10, max = 1